



Criminal Caseload by Defendant

LA PAZ COUNTY SUPERIOR COURT

For Report Dates From: 1/1/2016 To: 1/31/2016

Column Number	ACTIVE CASELOAD											INACTIVE CASELOAD				
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Case Type Section - 1 Felony	Begin Pending Active	New Filings	Transfer In	Reopened	Reactivated	Dispositions Entry Of Judgment	Dispositions Transfer Out	Dispositions Reopened	Placed on Inactive Status	Statistical Correction	End Pending Active	Begin Pending Inactive	Placed on Inactive Status	Reactivated	Statistical Correction	End Pending Inactive
A Person - Homicide	6	0	0	1		3	0				3	1				1
B Person - Sex Offenses	2	1	0	1		1	0				1	3				3
C Person - Kidnapping	1	0	0	0		0	0				0	0				1
D Person - Robbery	0	1	0	0		0	0				1	0				0
E Person - Aggravated Assault	12	10	0	5		5	0				17	7				10
F Person - Other Assaults	3	1	0	0		1	0				3	1				1
G Property - Burglary	10	1	0	1		4	0				6	2				3
H Property - Auto Theft	3	3	0	2		3	0				2	5				5
I Property - Other	22	6	0	4		7	0				17	8				9
J Drug - Possession/Paraphernalia	28	11	0	7		17	0				26	24				23
K Drug - Sales/Other	55	6	0	12		23	0				39	11				13
L Weapons	0	2	0	0		0	0				1	2				3
M Public Order	0	0	0	1		0	0				1	0				0
N Motor Vehicle - DWI/DUI	11	4	0	3		8	0				8	13				13
O Motor Vehicle - Serious Violations	0	1	0	0		0	0				1	0				0
P Motor Vehicle - Other	3	0	0	0		0	0				2	0				0
Q Other Felony / Unclassified	3	4	0	0		1	0				6	5				5
R TOTAL Felony	159	51	0	37	17	73	0	32	25		134	82	25	17		90
S TOTAL Misdemeanor	0	2	0	0		0	0				1	0				1
T GRAND TOTAL	159	53	0	37	17	73	0	32	26		135	82	26	17		91
Section 2 - Subset Felony & Misdemeanor Cases	Begin Pending Active	New Filings	Transfer In	Reopened	Reactivated	Dispositions Entry Of Judgment	Dispositions Transfer Out	Dispositions Reopened	Placed on Inactive Status	Statistical Correction	End Pending Active	Begin Pending Inactive	Placed on Inactive Status	Reactivated	Statistical Correction	End Pending Inactive
A Felony - Domestic Violence	4			2	0	0	0	0	2		4		2	0		4
B Misdemeanor - Domestic Violence	0			0	0	0	0	0	0		0		0	0		0